OKAMIcraft

ALLOWED MODIFICATIONS

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What modifications can you use on our servers?

Modifications (shortly known as mods) are important part of Minecraft experience. Modifications are ranging from performance improvements to game changing ones. Therefore, not all modifications are permitted to be used on our servers.

> Attention:
>
> There are thousands of modifications available to use, so please be aware that **all use of modifications on our servers is at your own risk.** We cannot provide any guarantees of modifications being within our server rules.

Before installing any modification, check if the modification is being downloaded from the official source. Well known websites for installing Minecraft mods are: [Curseforge](#) and [Modrinth](#). Mods are applications that run on your computer, as such they can harm your system, get you banned or steal your confidential information.

Guidelines

What is allowed?

Categories below provides modifications whose usage we allow on our servers. **If a modification does not fit into one of these categories, you should assume that its usage is prohibited**.

- Client performance optimization mods
    - Mods that improve Minecraft client performance like increasing FPS[1], without changing the game itself.
- Aesthetic modifications
    - Modifications that change the look and feel of the game. Like resource packs or shaders. What is important is that they may not change block properties (for example allowing player to see through solid blocks or see objects they normally wouldn't be able to).
- Head-Up Display (shortly HUD) modifications
    - Modifications that change the in-game HUD, without adding extra information. For example, adding effect or armor status, are allowed, while others like players distance or inventory, etc. are not allowed.
- Gamma modifications
    - Modifications that alter brightness or gamma settings allowing you to see in darker areas that would normally be too dark to see in.

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[1] FPS – Frames per second

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Disallowed modifications

We do not provide a list of disallowed modifications, but if modification provides you with more significant advantage than "vanilla„ player – using them is prohibited. This also includes automating players actions via programs or physical objects in real life.

All modifications that change how your client connects to our servers, send its data, and communicates with our servers are forbidden. Mods like Krypton that optimize Minecraft networking stack are only exception to this rule.

Moreover, OKAMIcraft is "offline" server, meaning you don't have to have Microsoft account linked, it's forbidden to make alternative accounts, use clients that have ability to use multiple fake accounts or use mods that brute force admin rights. If you use any of offline server modifications, your account will be permanently banned, and your data will be erased from our systems.

Allowed modifications

Mods you can use on our server.

- Armor, Effect Status, Mini Map
- Animations Mods (Cosmetic only)
- Client Optimization Mods – only tested mods are Optifine and Sodium - recommended
- Gameplay Recorders – Replay Mod only – if you submit an appeal with a replay footage, please submit the replay file (.mcpr)
- Shaders – without changing block transparency or visibility
- Client and Mod Packs
  - Clients like Modrinth App, Lunar Client, Badlion Client, ATLauncher. This does not include "hack" client or similar. We strictly prohibit use of TLauncher, because it cannot be trusted.
  - Mod Packs that focus on performance or visuals are allowed, but all mods need to be checked if they follow our guidelines.
  - Built in Minecraft F3 + B is allowed to be used for displaying hitboxes
- Only Freecam modification that is allowed on our server is Freecam Modrint Edition. Mod needs to be downloaded from Modrinth.

Notice:

The OKAMIcraft does not endorse any of the mods named above, which are provided solely as examples of commonly used modifications on our server. We (OKAMIcraft) are not the developers of any of the named modifications unless explicitly noted, and we do not have control over those modifications.

We are not responsible for the behavior or actions of any modification, which may be updated or changed (even automatically) at any time by their individual developers.

By joining OKAMIcraft server, you acknowledge that you read out terms of service, and you understand that those terms can be updated any time without prior notice.

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